

The Aquarion (BESM3)

www.demonwyld.com

Written By: [Animekidd @ aol.com](mailto:Animekidd@aol.com) // [demonwyld @ gmail.com](mailto:demonwyld@gmail.com)

Version: May 14 2009

Aquarion

Aquarions are short, one-meter tall humanoid amphibians that have a passing resemblance to frogs and toads. Aquarions come from a small watery planet in a relatively unknown system in the Cathedral universe. In the Cathedral universe the aquarions are a recent member into the Galactic Trade Authority. With this membership into the GTA some eighty-years ago, the aquarions have quickly learned and adapted to their place in the intergalactic neighborhood.

Physiology

Aquarions is an amphibious race that stand roughly one-meter tall and have a passing resemblance to frogs and toads of Earth. As amphibians they are natural swimmers and adapted to living both above and below the waterline, being able to breathe air and underwater equally well.

Despite their amphibious nature however, they do suffer from rapid dehydration quicker than others, needing to immerse themselves on occasion every few days or so. This dehydration weakness comes from their adaption to a planet with an abundant source of water and high humidity. This has led to the development of what others call and "aqua-suit", a specialized power armor that allows an aquarion to survive outside their high-humid planet indefinitely so long as the suit has enough power.

Outside their homeworld Aquarions have a difficult time communicating with other non-aquarions due to their native language that involves subtle vocal sounds, like croaks from a frog, that others cannot decipher with a translation device. While aquarions can speak

other languages they have difficulty in doing so, so when they travel beyond their homeworld aquarions make use of real-time translation devices in their aqua-suits.

Subspecies

To non-aquarions all aquarions nearly all look alike beyond the spots and stripes each individual aquarion possesses. Among the aquarions though these spots, stripes, and their coloration are identifying markers that help aquarions tell which "family" each belongs to, and it has implications in their society. There are three "aquarion families", referred to as "clutches" among the aquarions, each being associated with what region they were born in. These clutches are considered to be a distinct culture from one-another under a single aquarion society.

The most common aquarion comes from the coastal mangroves that dot the islands. These "mangrove aquarions" have a coloration of sea-green to a blue-green with darker green spots on their back and head, and a lighter coloration on their underbelly. The "swamp aquarions" has a more yellow-green coloration than their "mangrove aquarion" kin, but have a white underbelly. The third aquarion family are the "swamp aquarions". These aquarions have a more brown coloration with no real spots or stripes and a more warty skin and white underbelly.

Architecture

The aquarions make their homes along the coasts of what land there is, often in places that have natural protection against incoming tidal forces and storms like lagoons and inside barrier reefs. Aquarion architecture are half or totally-submerged structures built with

reinforced domes connected to one another through short corridors. The entrances to these structures are found either in above-water "airlocks" or from beneath in the form of pressurized diving chambers. Many aquarion homes may have their own greenhouse dome that sits above the waterline. This greenhouse dome serves both as a valuable source of food but more importantly as a natural air-filtration and recycling system for the entire structure.

Intergalactic Relations

Although they are a part of the GTA aquarions are seen, as a society, as children trying to act as adults because of their newly gained membership. Aquarions are sometimes the source of ridicule and jokes by the greater intergalactic society in the form of what would be call light-hearted jokes, and much of it is light-hearted, but some members of the GTA due show ill-treatment towards them.

Aquarios, the Aquarion homeworld

The homeworld of the aquarions is known as Aquarios, a small-diameter world nearly covered in water in the Aquarios System. This system is home to three small planets, one gas giant, and a small dim star. The homeworld of the aquarions, Aquarios, is the second planet in the system and the only planet capable of supporting life. The other planets are nothing special and nondescript, one being a small frozen planetoid far out in the system and the other being a burnt-out rock of a planet with a very close orbit to Aquarion and the Aquarios sun. While Aquarios has no natural moon, the close orbit of the first planet has a similar effect when it they pass one another, roughly once every four months, a time when the tides shift from high to low, and when many of the native species enter into either new stage-of-life or as a time for procreation.

Aquarios's surface is eighty-five-percent water and what little land there is is mostly of low-lying wetlands like swamps, marshes, and mangroves. What little dry land there is is mostly in the form of isolated valleys and plateaus found in between the shallow

mountain peaks jutting from the planet's water surface.

The climate of Aquarios can be considered to be sub-tropical in most locales, and tropical near the equatorial regions, but the entire planet has a high humidity factor. The weather on this planet can be said to be dynamic, sudden squalls are not uncommon, but stronger storms do not happen very often. Hurricanes, water spouts, and tidal waves are very rare sights and very destructive when they reach land.

As the world is a water-dominate planet amphibians, fish, shellfish, and other aquatic life flourishes in Aquarios. Other forms of animal life are feathered "bird-like" reptiles, small monkey-like tree-dwellers, and panther-sized felines. A unique trait shared by nearly all animal life in Aquarios is the ability to either breathe both above and below the water, or have the ability to hold their breathe for quite some length of time, a natural adaption for living in a watery world.

Aquarios and the Cosmic Web

Aquarios has no connections to the Cosmic Web as it is a relatively unknown system that doesn't see much in the way of off-worlders to it's shores in the Cathedral universe.

Aquarion Racial Template

Size: Medium.

<u>Value</u>	<u>Points</u>	<u>Stat</u>
-1	-10	Body
+2	+20	Soul

<u>Level</u>	<u>Points</u>	<u>Attribute</u>
+1	+1	Feature (gills)
+2	+6	Skill: Swimming
+2	+8	Water speed (10 kph)

<u>Points</u>	<u>Defect</u>
-3	Impaired speech
-2	Ism

Total Character Points: 20.